HISTORY IN THE UK TOPIC: The Anglo Saxons

Summer 1



OVERVIEW:

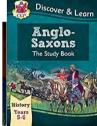
Children develop their knowledge of the Saxon invasion and settlement in Britain through a series of practical and informative blocks that have imaginative outcomes such as a Saxon Quest board game, a group model of a longhouse, a Saxon feast, a Dragon's Den trade drama, a mythological creature and a Saxon celebration event.

Cultural Capital:

Knowledge of excavations such as Sutton Hoo. Knowledge of language bought with the Saxons e.g. Days of the week

Knowledge of language bought with the Saxons Place names: bury - fortified place; ford - shallow river crossing; ham - village; stead -













The Saxons

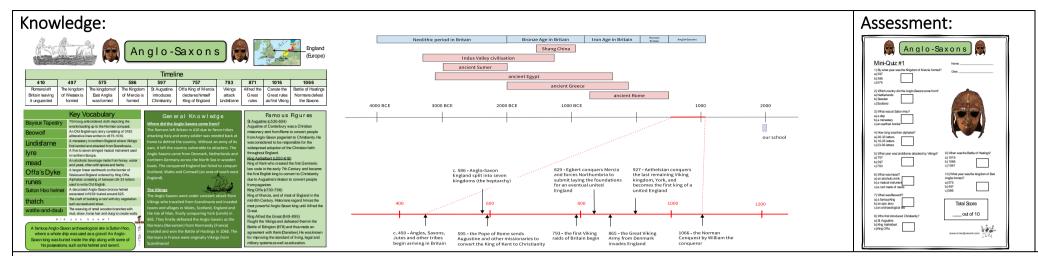
Summer

Extract of our Reading Roadmap for the year.

Books:

Wonder – R J Palacio (Main whole class text, 1 copy each) Anglo Saxon Boy – Tony Bradman Beowolf – Michael Morpurgo

Key concepts: community & culture (architecture, art, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (conquest, liberation, occupation, military, peace, surrender, treaty, war), exploration & invention (discovery, migration, navigation), hierarchy & power - (country, equality, government, law, monarchy, oppression, peasantry, privilege, protection, slavery, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance



Skills

Geography:

Research, Describe, Observe, Recognise (Name, Identify, Locate) Understand (Explain, Interpret, Compare and Contrast), Measure-Record-Present, Conclude (Analyse, Opinion), Make Judgements (Debate, Evaluate, Predict)

History:

Research, Describe, Observe, Identify/Construct, Sequence/Sort, Understand (through explanation), Conclude, Make Judgements

Vocabulary

Retrieval vocab: AD, artefact, attack, BC, BCE, CE, century, chariot, clan, destroyed, emperor, empress, fort, goods, hero, historian, influence, irrigation, language, leisure, millennium, modern, monument, organisation, past, population, province, rebellion, republic, ruler, tax, territory, tribe, weapon, worship

From Roman learning: authority, barter, corruption, treaty, capital, legend, king, representative, god, goddess, holy, temple, sacred, symbol, nation, tax, border, foreigner, supplies, kingdom, scroll, pillage, collapse

New vocab:

New Knowledge

Key Questions:

Focus 1: Who were the Anglo-Saxons, where did they come from and why did they come?

Where did the Saxons come from? Where did they invade and settle? Why did they leave Scandinavia? How do we know about them?

Focus 2: Who ruled Anglo-Saxon Britain and how was the country divided?

Were there differences in significance of Anglo- Saxon kings during the Saxon period? Who was King Ethelred II? When and why was Danegeld introduced? Explain how the last Anglo-Saxon kings shaped Britain.

Focus 3: What was life-like in Anglo-Saxon Britain?

What are some key aspects of Saxon life? How did the legal system work in Anglo-Saxon Britain?

Focus 4: How did Anglo-Saxon England become a Christian country?

What were their beliefs? Why were some Britons already Christian? What can we learn from burial sites such as Sutton Hoo?

Focus 5: What were the consequences of the Viking invasion?

In which different ways did the Saxon Kings deal with the Vikings? Where was Danelaw? How was England reunited?

Focus 6: What was the Norman Conquest, and what were its consequences?

How do we know about the events during this time? Why is the date 1066 significant?

ART: Clothing

Having found out about the way the Anglo-Saxons made their own clothes, try your hand at dyeing with natural dyes and weaving some fabric.

DT: <u>To describe the materials and construction of Anglo-Saxon buildings.</u>

Generate, develop and communicate their ideas through talking and drawing; Select from and use a wide range of materials, according to their characteristics; Evaluate their products against design criteria.

COOKING: Create an Anglo Saxon Meal